## 252020 Knowledge Questionnaire

1. What is innovation? (define) (3) SO1 AC1
2. Identify and list the features of an environment conducive to creativity and innovation. (5) SO1 AC1 EEK1
3. Identify and list the features of a culture of enquiry and risk taking. (3) EEK2
   * 1. Identify and list the techniques that you could use to encourage creativity. (3) SO2 AC1 EEK3
     2. Identify and list the steps for solving problems. (5) EEK4
     3. Identify and list 6 management practices that inhibit creativity, risk taking and innovation. (6) EEK5

**TOTAL: 25**